Performance Matrix Characteristics for ranking 1,2,3, per Characteristic with 1 being the highest	
Physical Competencies	 Balanced Agility Speed / Power High work rate with ability to perform repeat efforts
Mental Competencies	 Competes to win and be successful for team Encourages and supports others to lift Shows urgency through chasing loose balls Can change a game through effort
Ball Work	 Shoulder Pass must be the first choice Uses a variety of other passes in their tool kit – chest, overhead, bounce, fake Can pass over and around hands Passes the ball into space on extension for receiver to drive on to Catch is strong Pass is accurate and powerful
	Performance Matrix POSITIONAL Characteristics for Ranking 1,2,3 – 1 being the highest Ranking
Goaler Attributes	 GS uses small movements in circle and leads out of circle GA uses small movements and leads to evade defence Variety of circle entry both through top and base Looks for shoot to shooter option Shoots from range Accurate Follows shot in for rebound Contests in defence with strong hands over

Netball Queensland 2023 Emerging Pathways Performance Matrix

Centre Court Attributes	 Plays C / WA /WD Uses a variety of small movements and leads with depth in 2nd phase Explosive change of pace WA controls the line with GA and mixes up 1st and 2nd phase option Vision - see a variety of options to pass to and selects best one more often Accurate pass placement with finesse into shooter Uses swing ball to open shooter Uses give'n'go and triangles to set up play Works both top and pocket positions Contests in defence with strong hands over and blocks forward movement
Defence Attributes	 Presence – takes up strong, commanding position on shooter Competes strongly for ball Quick light footwork Explosive power up to high ball Contests first ball, recovers with hands over, blocks forward movement, repeats Works effectively with unit swapping between 1v1, 2v1, wall and box zone Variety of defence over the shot and has discipline Rebounds strongly with blocking out Strong transition into attack Sets up quickly to be an option in attack

Ranking	
1	Executes / performs technical and tactical skills easily
2	Sometimes executes / performs technical and tactical skills
3	Doesn't execute / perform technical and tactical skills