



2026 Vicki Wilson Championship Preliminary Round

South Coast (North)
Tuesday 26th May, 2026
Pimpama United Netball Association
193 Rifle Range Rd, Pimpama QLD 4209

Brought to you by



SCHOOLS COMPETING:

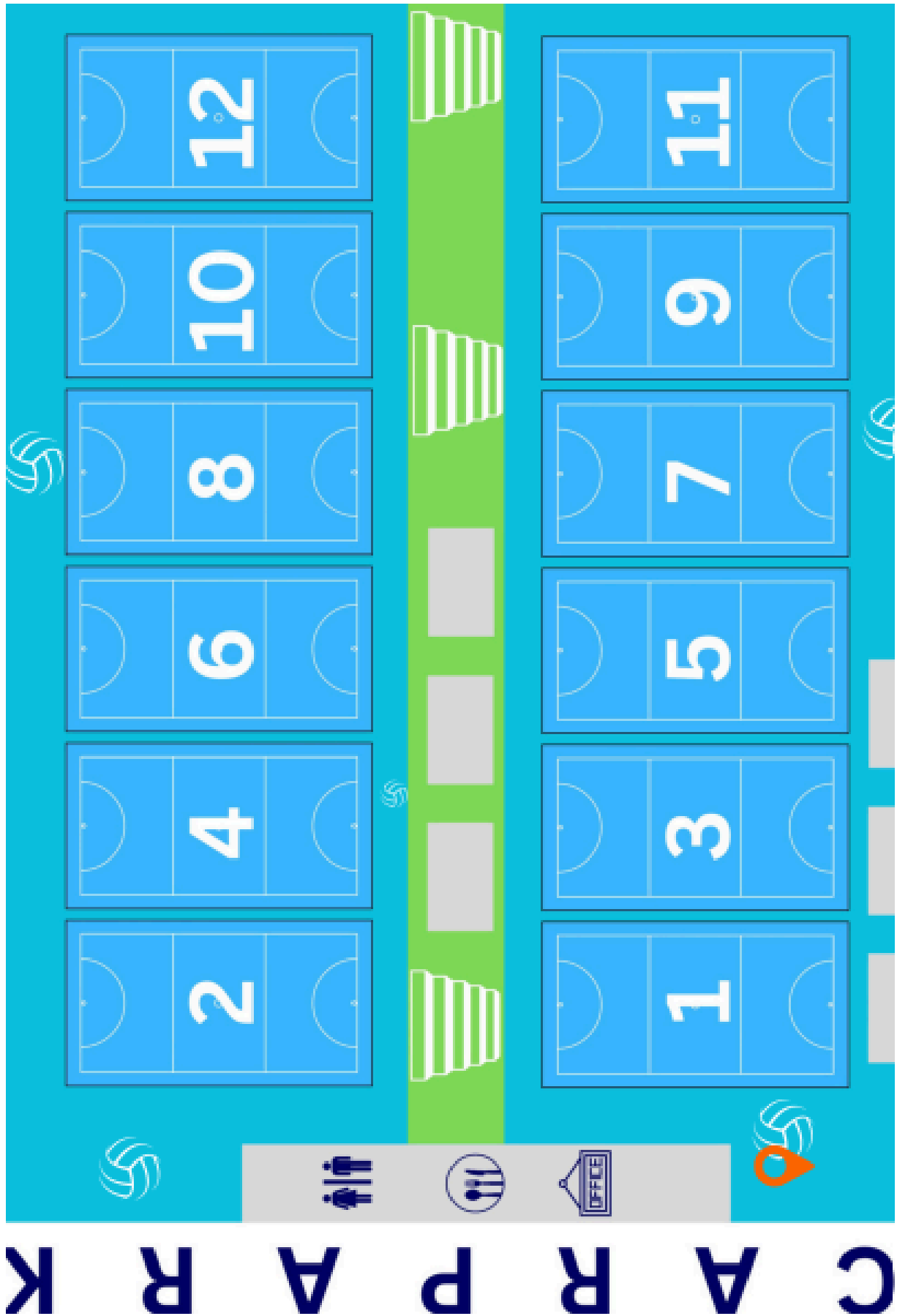
A.B. Paterson College
Calvary Christian College
Canterbury College
Chisholm Catholic College
Coomera Anglican College
Flagstone State Community College
Helensvale State High School
Keebra Park State High School
King's Christian College, Pimpama
Livingstone Christian College
Lutheran Ormeau Rivers District School (LORDS)
Ormeau Woods State High School
Pacific Pines State High School
Pimpama State Secondary College
Queensland Academy for Health Sciences
Rivermount College
Saint Stephen's College
San Damiano College
Shailer Park State High School
Southport State High School
St Francis College, Crestmead
St Josephs College, Coomera
Trinity College, Beenleigh
Upper Coomera State College
Windaroo Valley State High School
Yarrabilba State Secondary College

**All teams must submit a completed team list prior to the commencement of the preliminary round.
A copy of the team list template has been provided.**

PRELIMINARY ROUND RULES:

1. In order for a school's team to be eligible for the preliminary round, they MUST supply ONE UMPIRE PER TEAM. The umpire cannot be a student playing in a team and one umpire cannot umpire more than one team. In the event of a team participating in a game without providing an umpire the team will be forced to forfeit the game with the score being recorded as "10-0" against the forfeiting team. However, the game may still take place.
2. All players from one team must wear the same netball uniform.
3. Schools should ensure that they have two sets of different coloured bibs at all matches to overcome the problem of schools having uniforms that too closely resemble each other. In such an event, a coin toss prior to the match will determine the team that will choose the colour of bib they will wear.
4. **Games will be scored using LiveScoring on Netball Connect.**
5. Each team must supply one (1) scorer for each game, who is to position themselves with the opposing team's scorer for the duration of the match.
6. It will be the listed HOME team's responsibility to score the games using NetballConnect and the AWAY team's responsibility to monitor the scoreboard (if applicable).
7. Coaches and Scorers for the game will be required to confirm the scores at the completion of the game.
8. A qualified First Aid Officer will be present at the Preliminary Round. Refer to map provided as to where they are located.
9. Preliminary Round is centrally timed – no injury time will be added.
10. Rolling substitutions apply: a player may substitute at any time, as long as they step off the court to do so. Time will not be held for rolling substitutions.
11. The duration of the Preliminary Round matches is at the discretion of Netball Queensland and the Regional Coordinator/s, based on the number of teams entered in the region and court availability.
12. NO JEWELLERY is allowed. All fingernails are to be cut short. Soft brim hats permitted.
13. All games will comprise of 10-minute halves with 2 minutes for half time and 3-minutes between each game.
14. 2 points will be awarded for a win, 1 for a draw and 0 for a loss.
15. Games will commence at 8:00am and finish at 4:20pm.
16. If teams are on equal points at the end of preliminary rounds, the following rules will be applied to differentiate the teams.
 - a. Goal average will determine teams for playoffs. $\text{Numbers of goals scored} / \text{Number of goals against} \times 100 = \% \text{ (to two decimal places)}$.
 - b. If after ranking teams according to goal average to two (2) decimal places, teams remain tied, the results of the match between the two (2) teams concerned during the preliminary rounds will decide the winner.
 - c. If the two (2) teams drew their match or won one (1) match each, or if more than two (2) teams have the same number of points and percentage at the end of the preliminary rounds, then goal difference will be applied (the difference between goals for and goals against).
 - d. In the event of a further tie, the team scoring the most goals during the preliminary round will secure the higher-ranking position.
 - e. If the teams are still at a further tie, the team with the biggest margin of victory in a single match throughout the preliminary round against any of their opponents will decide the winner.
 - f. In the event of a further tie, a coin toss will decide the winner.
 - g. There will be a Managers meeting prior to the games at 7:30am in front of the clubhouse.

VENUE MAP:



COMPETITION DRAW:

The 2026 Vicki Wilson Championship Preliminary Round - South Coast (North) Region draw is now LIVE on Netball Connect. The draw can be found by following the link below or via the Netball Connect app - [Netball Connect | Netball Queensland - 2025 Vicki Wilson Championship Preliminary Round - South Coast \(North\) | Draw](#)

COMPETITION LADDER:

The 2026 Vicki Wilson Championship Preliminary Round - South Coast (North) Region ladder can be found by following the link below or via the Netball Connect app - [Netball Connect | Netball Queensland - 2026 Vicki Wilson Championship Preliminary Round - South Coast \(North\) | Ladder](#)

BOYS OPEN CHAMPIONSHIP

(ALPHABETICAL ORDER)

	BOYS OPEN CHAMPIONSHIP
1	Coomera Anglican College (B1)
2	Coomera Anglican College (B2)
3	Helensvale SHS (B)
4	Pimpama State Secondary College (B)
5	Rivermount College (B)
6	San Damiano College (B)
7	Trinity College (B)

CUP CHAMPIONSHIP

(ALPHABETICAL ORDER)

	CUP CHAMPIONSHIP
1	A.B. Paterson College (CC)
2	Canterbury College (CC1)
3	Canterbury College (CC2)
4	Chisolm Catholic College (CC)
5	Coomera Anglican College (CC)
6	Helensvale SHS (CC)
7	Pimpama State Secondary College (CC)
8	San Damiano College (CC)
9	Southport SHS (CC)

CUP DEVELOPMENT

(ALPHABETICAL ORDER)

	POOL A	POOL B
1	Calvary Christian College (CD)	Coomera Anglican College (CD)
2	Ormeau Woods SHS (CD)	Helensvale SHS (CD)
3	Queensland Academy for Health Sciences (CD)	Livingstone Christian College (CD)
4	Rivermount College (CD)	Southport SHS (CD)
5	Shailer Park SHS (CD)	St Francis College (CD2)
6	St Francis College (CD1)	Upper Coomera State College (CD)
7	St Joseph's College (CD)	Yarrabilba State Secondary College (CD)

SHIELD CHAMPIONSHIP

(ALPHABETICAL ORDER)

	POOL A	POOL B
1	Canterbury College (SC2)	A.B. Paterson College (SC)
2	Coomera Anglican College (SC)	Canterbury College (SC1)
3	Helensvale SHS (SC)	Flagstone State Community College (SC)
4	Pacific Pines SHS (SC)	Keebra Park SHS (SC)
5	Pimpama State Secondary College (SC)	King's Christian College (SC)
6	Southport SHS (SC)	Saint Stephen's College (SC)
7	Trinity College (SC)	San Damiano College (SC)

SHIELD DEVELOPMENT

(ALPHABETICAL ORDER)

	POOL A	POOL B
1	Calvary Christian College (SD)	Chisolm Catholic College (SD)
2	Coomera Anglican College (SD)	Helensvale SHS (SD1)
3	Helensvale SHS (SD2)	Livingstone Christian College (SD)
4	King's Christian College (SD)	Lutheran Ormeau Rivers District (SD)
5	Ormeau Woods SHS (SD)	Pacific Pines SHS (SD)
6	Rivermount College (SD2)	Rivermount College (SD1)
7	Shailer Park SHS (SD)	Rivermount College (SD3)
8	Southport SHS (SD)	St Francis College (SD1)
9	St Francis College (SD2)	Windaroo Valley SHS (SD)

GAME STRUCTURE

- 10-minute halves
- 2-minute half time
- 3-minutes between games

FINAL PLACING GAMES: EXTRA TIME GAME STRUCTURE

- 1-minute break
- 4-minute halves
- 1-minute half time

If scores are still tied at the end of the 2nd half of extra time, the game will continue until one team takes a two-goal lead.

COMPETITION STRUCTURES

BOYS OPEN CHAMPIONSHIP

The Boys Open Championship division will play each team once. After round-robin games have been played, the top 2 teams will be moved into Playoffs to determine Final Placings:

3:55pm:

Grand-Final - Position 1 on the Ladder v Position 2 on the Ladder (Winner to progress to the VW Finals Series)

CUP CHAMPIONSHIP

The Cup Championship division will play each team once. After round-robin games have been played, the top 4 teams will be moved into Playoffs to determine Final Placings:

3:30pm:

Semi-Final 1 - Position 1 on the Ladder v Position 4 on the Ladder (Winner to progress to the VW Finals Series)

Semi-Final 2 - Position 2 on the Ladder v Position 3 on the Ladder (Winner to progress to the VW Finals Series)

CUP DEVELOPMENT

The Cup Development division has been split into two (2) pools of 7.

Teams will play 6 pool games. After pool games have been played, all teams will be moved into Playoffs to determine Final Placings:

3:55pm:

Final Placings: 1st & 2nd - A 1 v B 1

Final Placings: 3rd & 4th - A 2 v B 2

Final Placings: 5th & 6th - A 3 v B 3

Final Placings: 7th & 8th - A 4 v B 4

Final Placings: 9th & 10th - A 5 v B 5

Final Placings: 11th & 12th - A 6 v B 6

Final Placings: 13th & 14th - A 7 v B 7

SHIELD CHAMPIONSHIP

The Shield Championship division has been split into two (2) pools of 7.

Teams will play 6 pool games. After pool games have been played, all teams will be moved into Playoffs to determine Final Placings:

3:05pm:

Semi-Final 1 - A 1 v B 2 (Winner to progress to the VW Finals Series)

Semi-Final 2 - A 2 v B 1 (Winner to progress to the VW Finals Series)

Final Placings: 5th & 6th - A 3 v B 3

3:30pm:

Final Placings: 7th & 8th - A 4 v B 4

3:55pm:

Final Placings: 9th & 10th - A 5 v B 5

Final Placings: 11th & 12th - A 6 v B 6

Final Placings: 13th & 14th - A 7 v B 7

SHIELD DEVELOPMENT

The Shield Development division has been split into two (2) pools of 9.

Teams will play 8 pool games. After pool games have been played, all teams will be moved into Playoffs to determine Final Placings:

3:30pm:

Final Placings: 1st & 2nd - A 1 v B 1

Final Placings: 3rd & 4th - A 2 v B 2

Final Placings: 5th & 6th - A 3 v B 3

Final Placings: 7th & 8th - A 4 v B 4

Final Placings: 9th & 10th - A 5 v B 5

Final Placings: 11th & 12th - A 6 v B 6

Final Placings: 13th & 14th - A 7 v B 7

Final Placings: 15th & 16th - A 8 v B 8

Final Placings: 17th & 18th - A 9 v B 9

COMPETITION CONTACT

Tahu Whaanga (Competitions Coordinator) - competitions@netballq.org.au